



**2018 10U Spring Interleague Modifications: Normal LGCS, CGFS, & SGSL Rules will be used, however the following modification rules will be in effect for the 2018 Spring Interleague.**

- 1) **Game time:** No new inning after 90 Minutes.
- 2) **Players:** Each team may play with as few as 7 players.
- 3) **Scoring:** 4 Runs per inning maximum, until the 4<sup>th</sup> inning, then it goes to 4-up rule (you may score as many runs as needed to go ahead by 4 runs, or if leading a max of 4 runs may be scored). 10 Run Mercy after 4.
- 4) **Walks/Coach Pitch:** Two walks are allowed per half inning, after a pitcher has walked two batters in an inning, any further 4-ball count will result in Coach Pitch. The coach pitcher will inherit the strike count and may throw as many as 4 pitches, until the batter either gets a hit, strikes out, or fouls off the 4<sup>th</sup> pitch.  
If the coach pitcher is hit by a batted ball, it is a dead ball/no pitch.
- 5) **Stealing Home:**
  - A) No steals of home will be allowed in the first half for any reason.
  - B) Stealing home is OK in the 2<sup>nd</sup> half (April 1)
- 6) **Dropped 3<sup>rd</sup> Strike:**  
This is not in effect for the entire IL season
- 7) **Outfielders:** You may use as many as 4 outfielders on defense. All must start on the grass prior to the pitch.
- 8) **Leading Off:** During player pitch leadoff may start once the ball leaves the pitcher's hand. If a baserunner leaves early, there will be one warning per team, after that it will result in an out. During Coach pitch leadoff may start once the ball leaves the pitcher's hand. No stealing off Coach pitch.

NOTE:

- 1) SGSL requires pitchers to wear a mask; LGCS and CGFS does not. Each league will follow their own rule, regardless of where the game is played.
- 2) SGSL, LGCS, and CGFS have different rules for position play time, however they are similar. Each league will follow their own rule, regardless of where the game is played.